

## CV

### EDUCATION

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2014-(2017)	<b>The Game Assembly</b> <i>thegameassembly.com/</i>	Graduation will give: Advanced Diploma in Higher Vocational Education in Gameprogramming
2012-2014	<b>Malmö Högskola</b> <i>http://www.mah.se/</i>	Gamedevelopment
2009-2012	<b>John Bauer gymnasiet</b> <i>Upper Secondary School</i>	Technical program

### SKILLS

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●●●●○	<i>C++</i>
●●●●○	<i>Debugging</i>
●●●○○	<i>DirectX 11</i>
●●●○○	<i>HLSL</i>
●●●○○	<i>Optimization</i>
●●●○○	<i>C#</i>
●●●○○	<i>AI</i>
●●○○○	<i>Lua</i>
●●○○○	<i>PhysX</i>

### EXPERIENCE

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2015	Nordic Game Conference	<i>Volunteer</i>
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### LANGUAGE

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Swedish	Native language
English	Full professional proficiency